

A Necessary Step Toward Cloud Tomography from Space using MISR and MODIS:

Understanding the Physics of Opaque 3D Cloud Image Formation

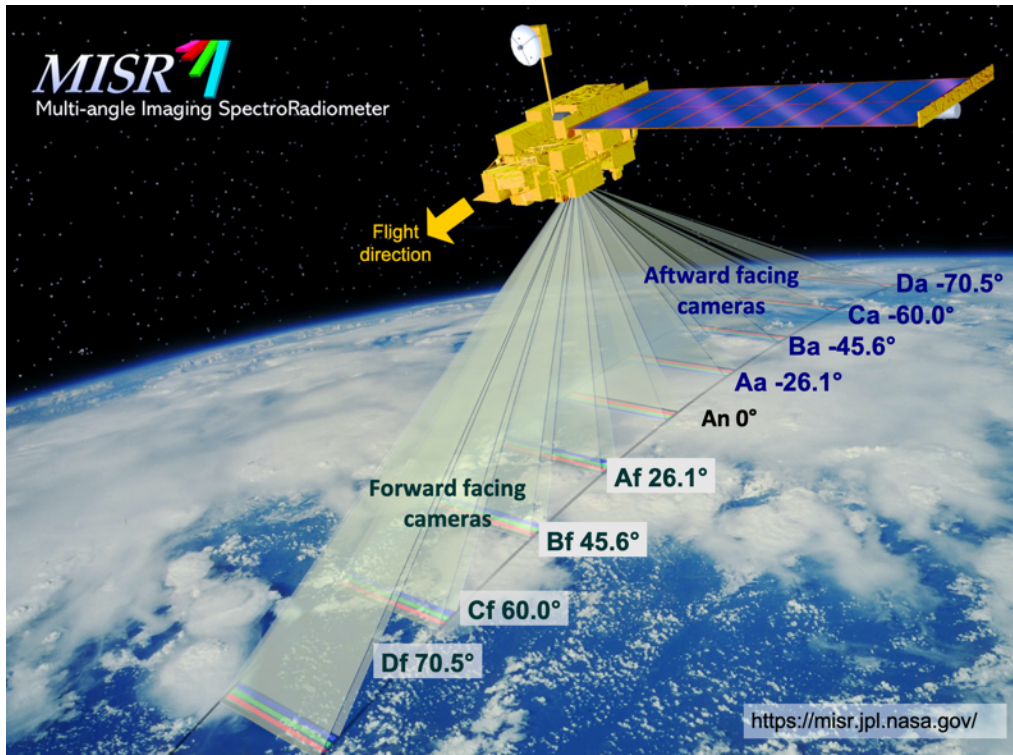


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and Bernhard Mayer (LMU)



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California Institute of Technology

Multi-angle Imaging Spectro-Radiometer (MISR) with MODIS, on Terra



- push-broom acquisition, ~400 km swath
 - global coverage every 9 days
- 4 spectral channels, all VNIR
- 9 views, 275 m pixels (always in **red-channel used here**)
- ≈7 minutes from most fore-word to most aft-word

L2 cloud products:

R. Davies

(now at U of Auckland),

D.J. Diner,

V.M. Jovanovic,

C.M. Moroney,

M.J. Garay,

K.J. Mueller,

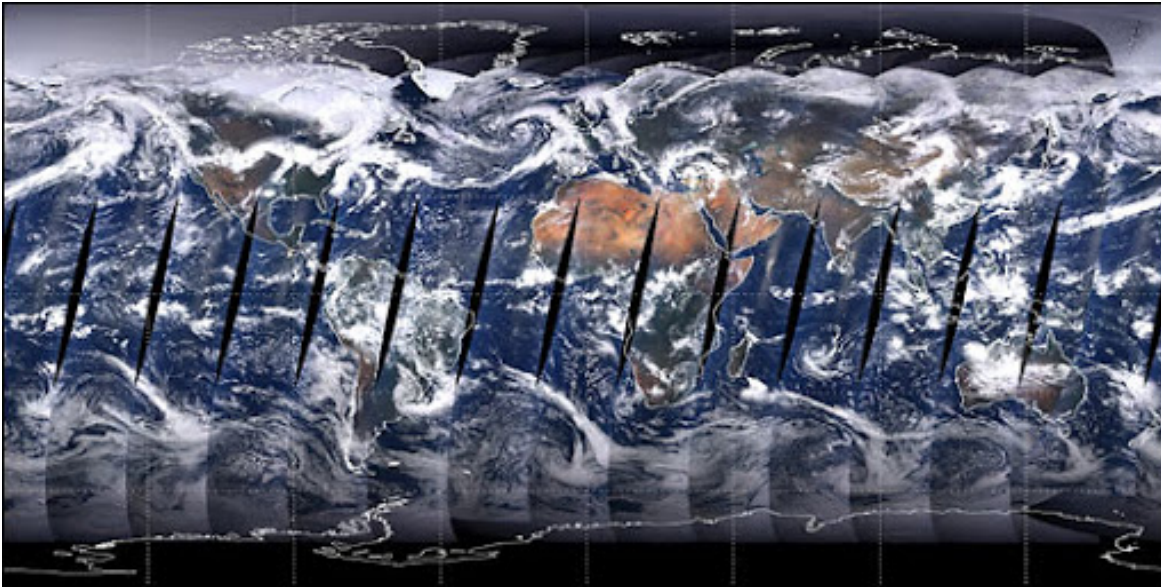
et al.



cloud top heights
height-resolved winds
(stereo w/ time-delay)



MODerate-resolution Imaging Spectrometer (MODIS) with MISR, on Terra



- whisk-broom acquisition, ~2330 km swath
 - near-global coverage every day
- 36 spectral channels, **VIS**/NIR/**SWIR**/MWIR/LWIR
- 1 view, 0.25–0.50–1.0 km pixels (as wavelength increases)

L2 cloud products:

M.D. King,
S. Platnick,
K.G. Meyer,
B.A. Baum,
P. Yang,
et al.

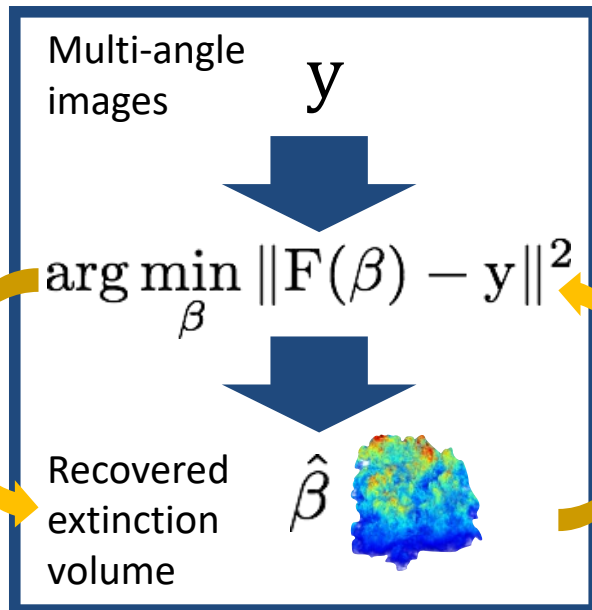
Nakajima & King [1990]



cloud optical thickness
effective particle radius
(VIS+SWIR algorithm)

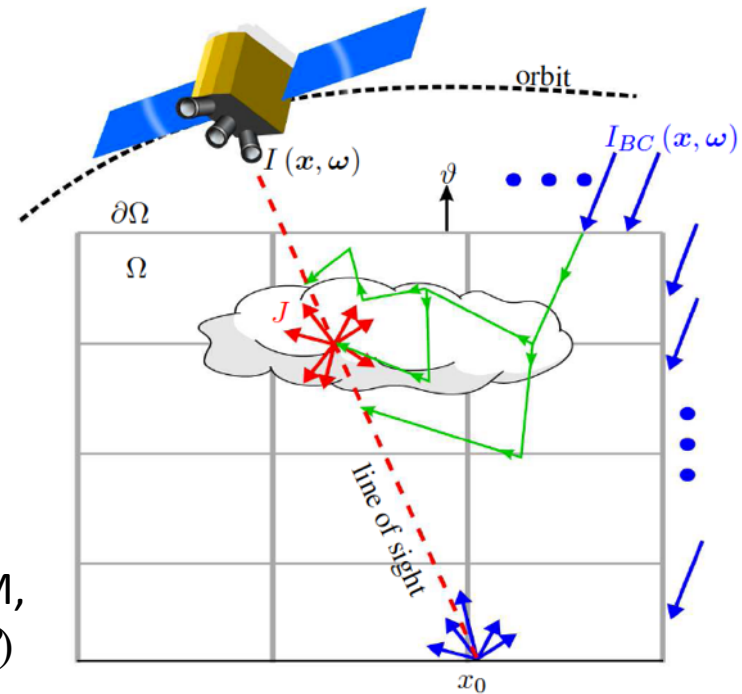


3D cloud tomography: *Principle*



“ β ” denotes a 3D gridded field of *unknown* extinction coefficient values

Need a 3D radiative transfer (RT) solver:
(restructured) SHDOM,
as forward model $F(\beta)$



3D RTE as two *coupled* integral equations

↓ *Formal* solution of integro-differential RTE

$$I(x, \omega) = \underbrace{\int J(x', \omega) \beta(x') e^{-\int \beta(r) dr} dx'}_{\text{Beer's law}} + \underbrace{I_{BC} e^{-\int \beta(x') dx'}}_{\text{solar source term}}$$

$$J(x, \omega) = \frac{\varpi}{4\pi} \int_{s^2} p(x, \omega \cdot \omega') I(x, \omega') d\omega'$$

↑ Definition of source *function* $J(x, \omega)$

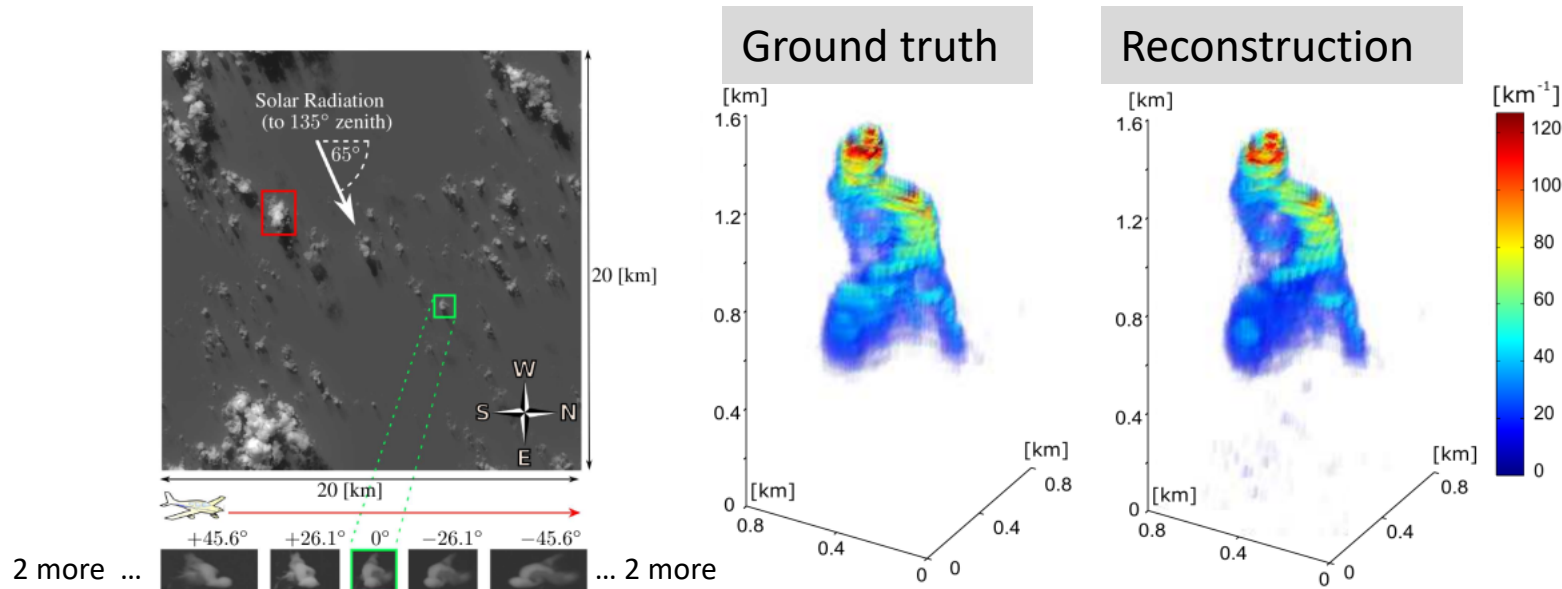
spatial integration
along beam $(x, \omega) \rightarrow$

propagation

directional integration
over all $\omega \rightarrow$

scattering

3D cloud tomography: *Demonstrated!*



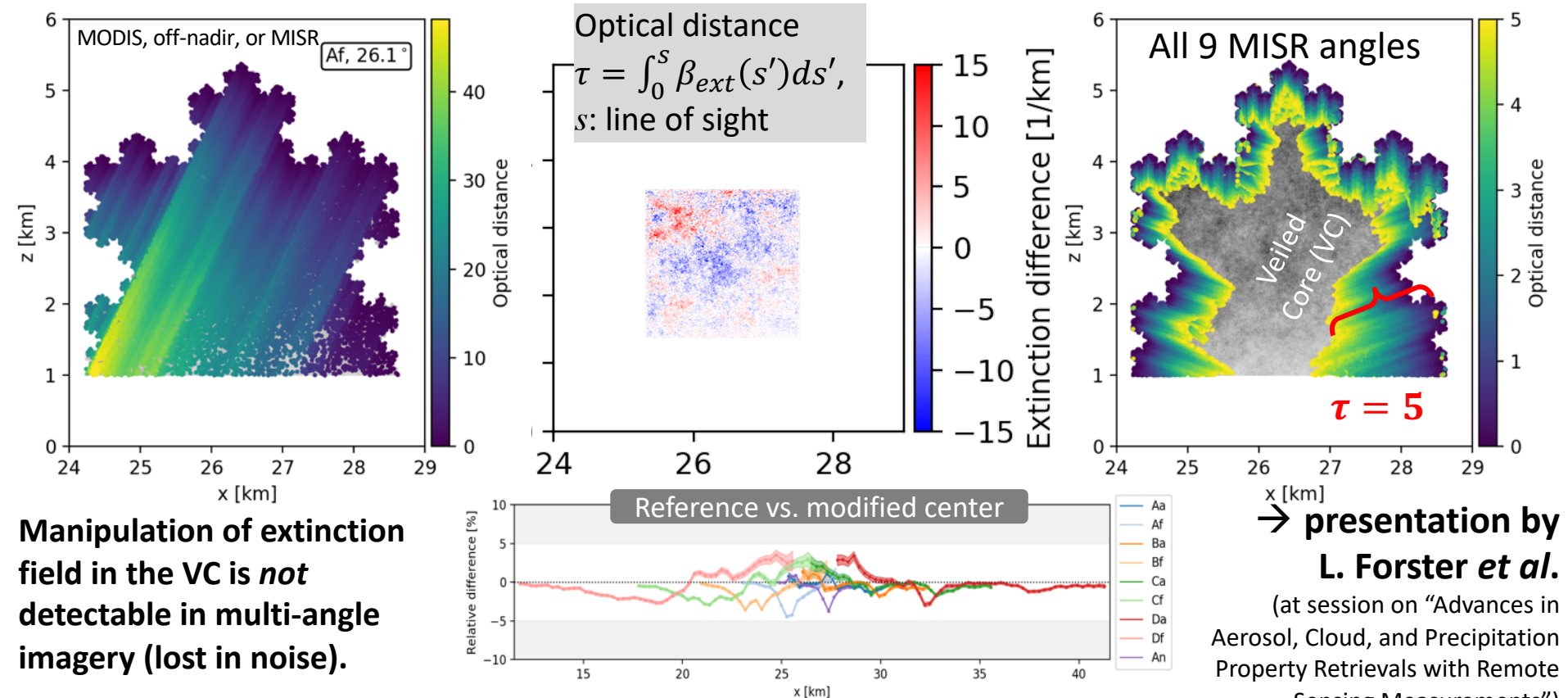
- Levis et al. (2015): red channel only, 9 views, 20 m (\approx AirMSPI) resolution
 - 46,656 unknowns & 315,018 unknowns, 2-step iteration scheme (1st being linearized) using SHDOM
- Levis et al. (2017): VNIR multi-spectral
 - basic (profile-only) microphysics (r_e, v_e) **w/o SWIR (à la MODIS) nor polarization (à la POLDER)**
- Levis et al. (2020): VNIR multi-spectral/multi-polarimetric
 - potential for a full 3D microphysics (N_e, r_e, v_e) retrieval using polarization [I, Q, U]

→ presentation by A. Levis *et al.*

(at session on “Advances of Atmospheric Remote Sensing Inversion”)

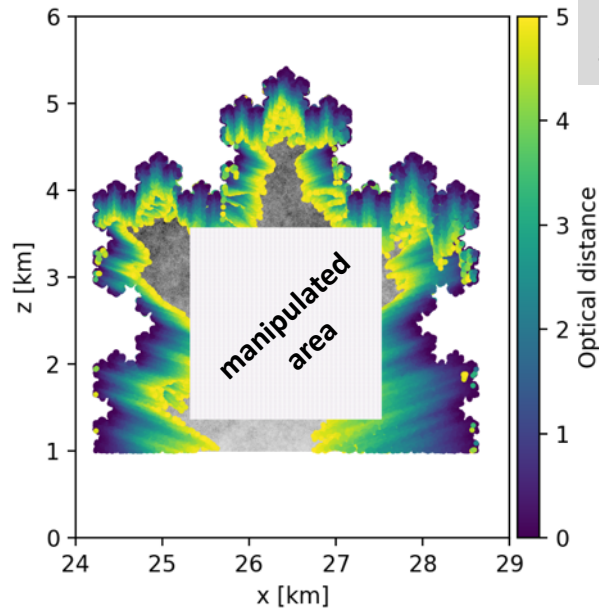
The “veiled core” of opaque clouds

- **Problem:** airborne sensors have ≈ 20 m pixels
 - space-based ones (MISR + MODIS) have ≈ 250 & 500 m pixels
 - *SHDOM issues*: voxels can be opaque and/or internally variable

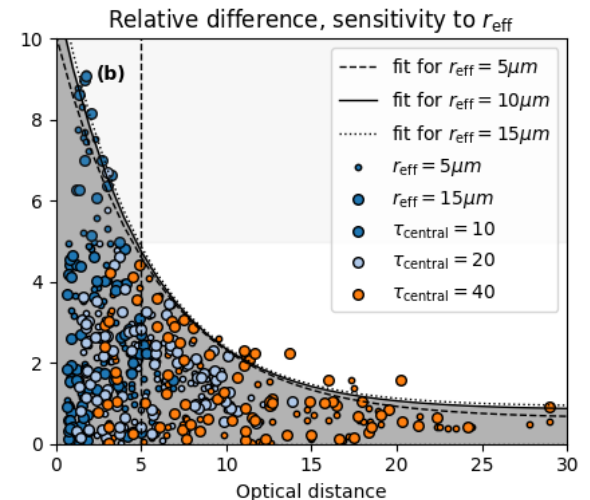
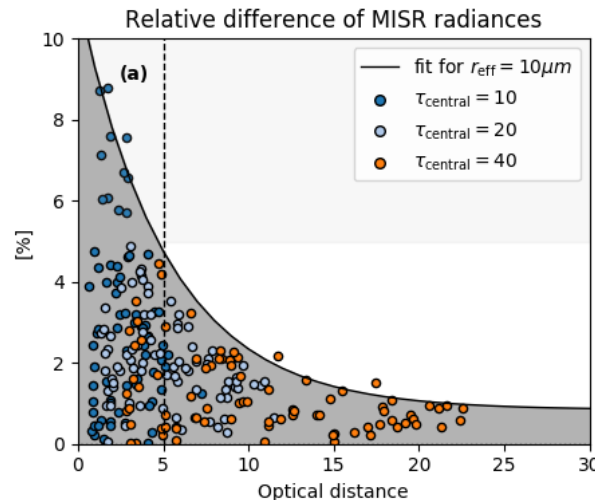


The “veiled core” of opaque clouds

- **Problem:** airborne sensors have ≈ 20 m pixels
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 - *SHDOM issues*: voxels can be opaque and/or internally variable



The $\tau \approx 5$ for “VC” threshold for $\approx 5\%$ tolerance is robust for clouds with sufficient opacity, say, maximum optical thickness in excess of ≈ 20 .



L. Forster, A. B. Davis, B. Mayer, and D. J. Diner (2020), Toward Cloud Tomography from Space using MISR and MODIS: Locating the “Veiled Core” in Opaque Convective 3D Clouds, *J. Atmos. Sci.* (in press). <https://arxiv.org/abs/1910.00077>

Cloud image formation in VNIR+SWIR: *A tale of two diffusions*

Diffusion process #1 & #2 [or #1 & #3]:

- random walks unfold on the unit sphere (i.e., **direction** space)
 - in the **outer shell** (OS)
 - gradual loss of **directional** memory
 - *small-scale* details in OS matter
 - results in identifiable “**features**” in cloud imagery
- **RT regime:**
 - extinction and Beer’s law
 - forward-peaked scattering
 - small-angle approximation

Diffusion process [#2]:

- random walks unfold in 3D **physical** space
 - in the **veiled core** (VC)
 - gradual loss of **positional** memory
 - *cloud-scale* gradients in VC matter
 - controls “**contrast**” between sunny and shaded sides
- **RT regime:**
 - scaled/transport extinction
 - effective isotropic scattering
 - diffusion approximation

A. B. Davis, L. Forster, D. J. Diner, and B. Mayer (2020), Toward Cloud Tomography from Space using MISR and MODIS: The Physics of Image Formation for Opaque Convective Clouds, *J. Atmos. Sci.* (in preparation, preprint forthcoming at <https://arxiv.org/abs/2011.14537>).

Cloud image formation in VNIR+SWIR:



A tale of two diffusions

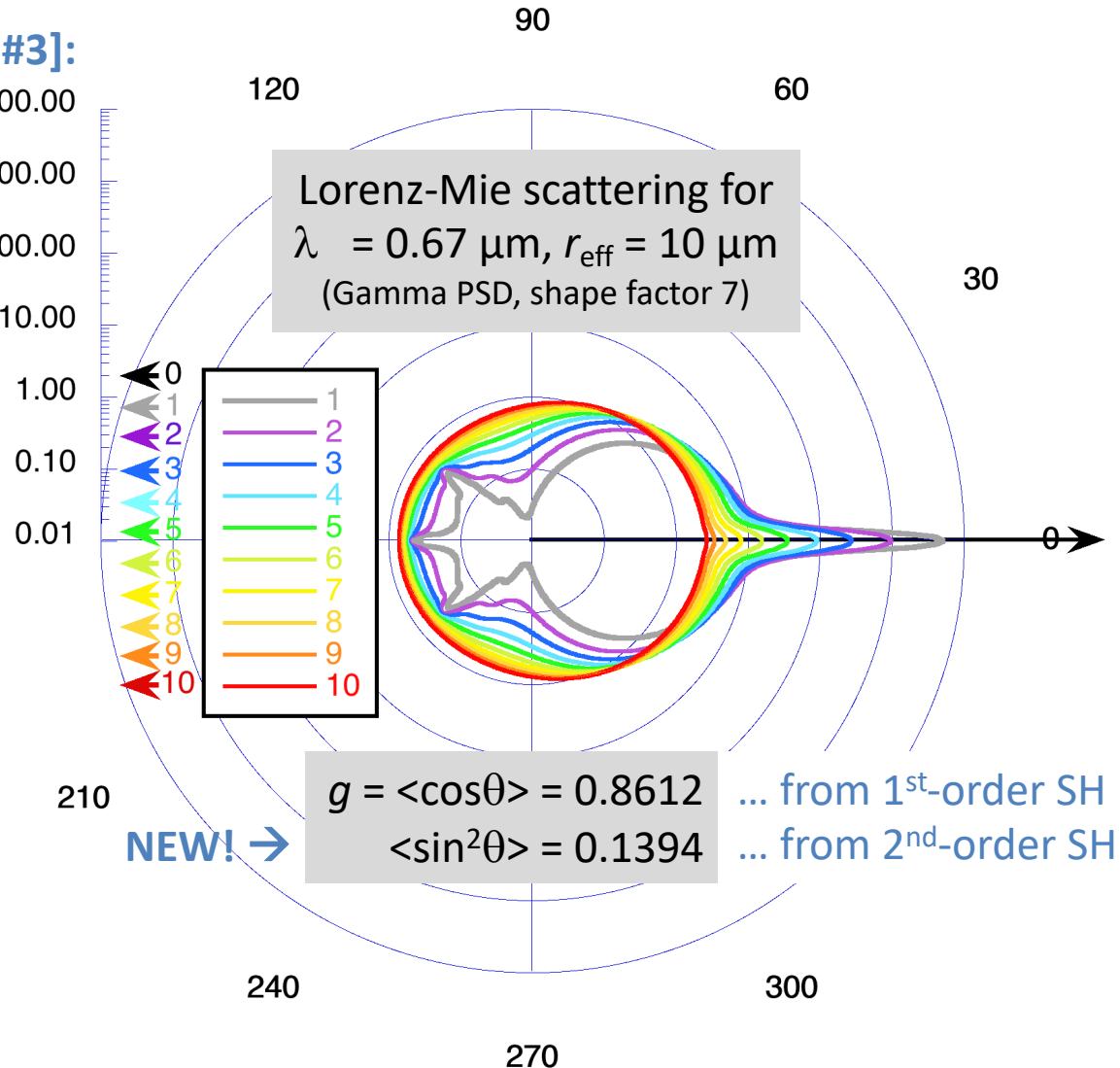
Diffusion process #1 & #2 [or #1 & #3]:

- random walks unfold on 2D sphere (*direction* space)
- in the *outer shell*
- gradual loss of *directional* memory

Characteristic (discrete) time scale to forget solar/sensor direction:

$$N^* = 1/\ln(1/g)$$

$$N^* \approx 6.6 \text{ for } g = 0.86$$



A blue, fluffy cloud with a soft, textured appearance, casting a subtle shadow below it.

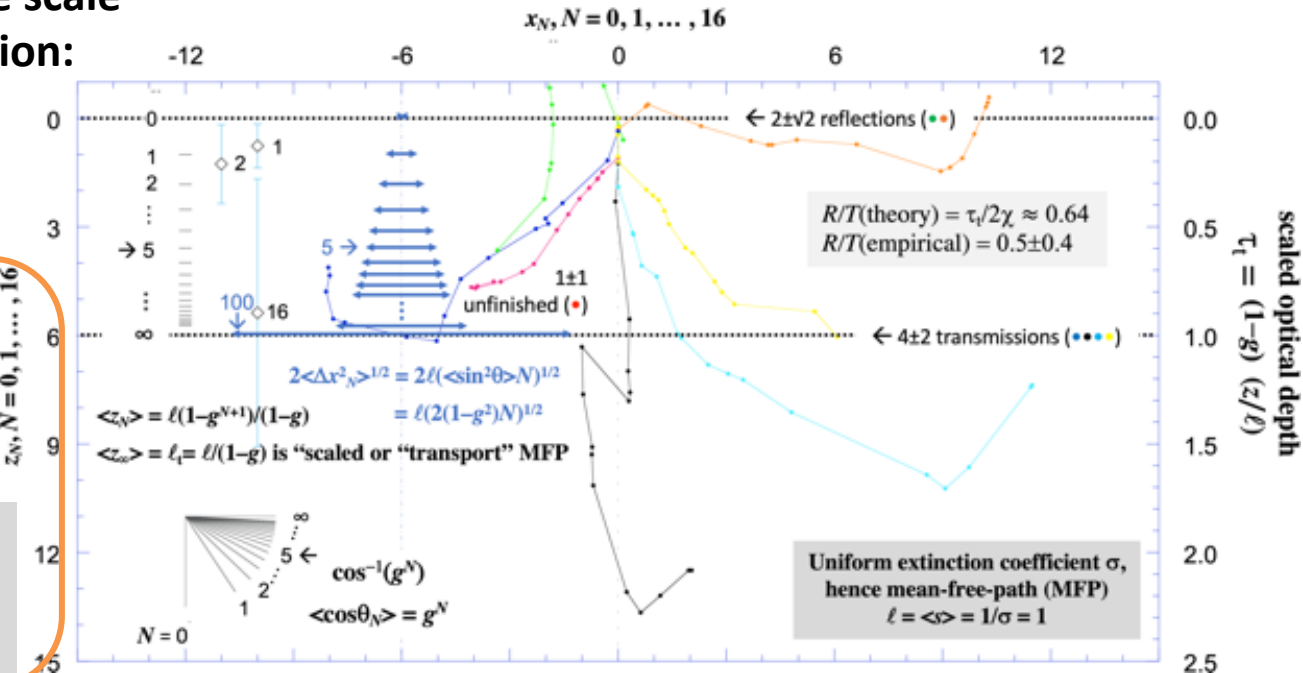
Diffusion process #1 & #2 [#3]:

- Characteristic (discrete) time scale
to forget solar/sensor direction:**

$$N^* \approx 5 \text{ for } g = 5/6 \approx 0.83$$

... dispersion: $2\langle\Delta x^2_{N^*}\rangle^{1/2}$

... explains empirical threshold
at ≈ 5 in optical distance for the
definition of Veiled Core



Cloud image formation in VNIR+SWIR:



A tale of two diffusions

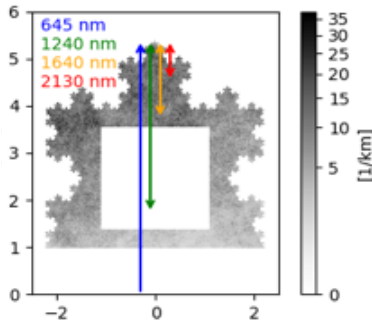
Diffusion process [#2]:

- random walks unfold in 3D *physical* space
- in the *veiled core*
- gradual loss of *positional* memory

Characteristic diffusion scale L_d :

$$L_d \times (\text{mean extinction}) = [3(1-\omega)(1-\omega g)]^{-1/2}$$

$$L_d \times (\text{mean scaled extinction}) = [3(1-\omega g)/(1-\omega)]^{1/2}$$



What happens to the now *close-to-isotropic* and already *somewhat-dispersed* forward- or backward-propagating solar radiation when it reaches the veiled core (VC)?

Let: H_{VC} = bulk size of VC; τ_{VC} = mean optical thickness of VC; and $\langle \rho^2 \rangle^{1/2}$ = RMS lateral transport along VC boundary, from entrance to escape. We know that for ...

- sensor on *illuminated side* [Davis et al., 1999ab]

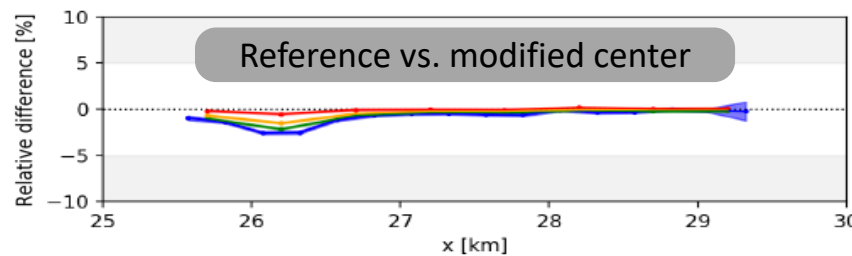
$$\langle \rho^2 \rangle^{1/2} \sim H_{VC} / [(1-g) \tau_{VC}]^{1/2}$$

→ more opaque the VC, less the light will travel;

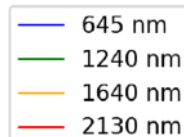
- sensor on *opposite side* [Davis & Marshak, 2002]

$$\langle \rho^2 \rangle^{1/2} \sim H_{VC} \text{ (irrespective of } \tau_{VC} \text{ and } g)$$

→ light can escape from anywhere.



MODIS
(9° off-nadir)



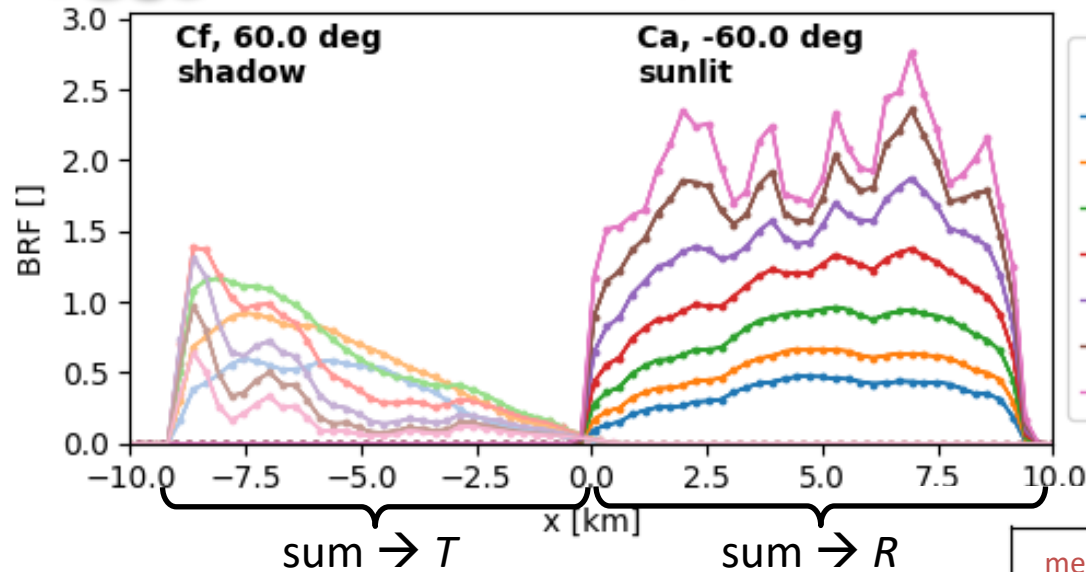
→ the VC *grows with absorption* in MODIS' SWIR channels

Tomography initialization:

Roughly estimate mean extinction ... *quickly!*



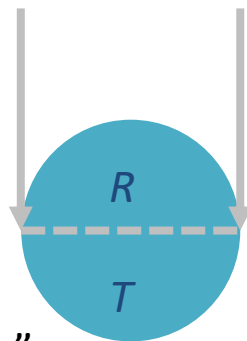
Reference Koch cloud, SZA = 60 °



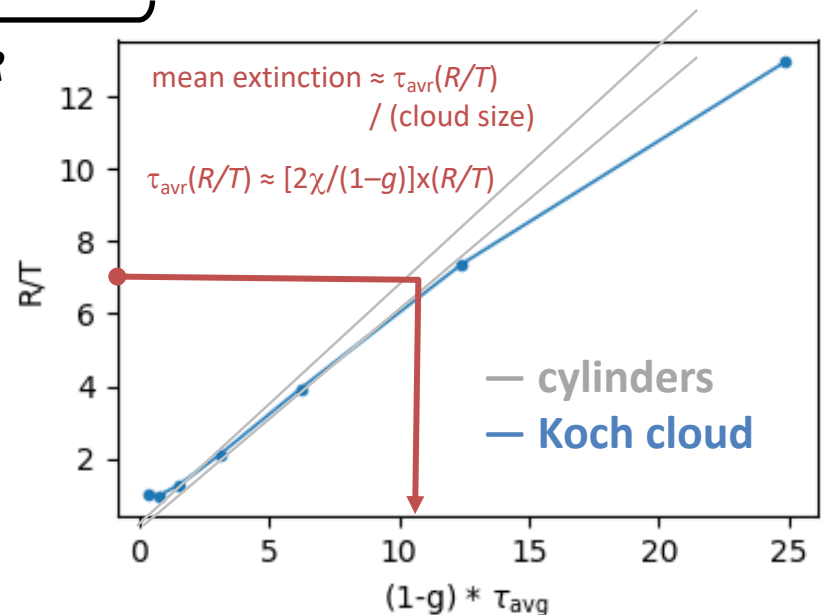
τ_{avg}	$(1-g)*\tau_{\text{avr}}$	τ_{central}
2.8	0.42	5
5.6	0.84	10
11.2	1.68	20
22.4	3.36	40
44.8	6.72	80
89.6	13.4	160
179.3	26.9	320

Exact diffusion theory
(i.e., cloud is *all* VC):

$$R/T = (1-g)\tau_{\text{diam}}/2\chi$$



where $\chi \approx 2/3$ is the “extrapolation”
length-scale factor.



Tomography forward model:

Need high accuracy ... *and efficiency!*

Diffusion process #1 & #2 [#3]:

- random walks unfold on 2D sphere (*direction* space)
- in the *outer shell*
- gradual loss of *directional* memory

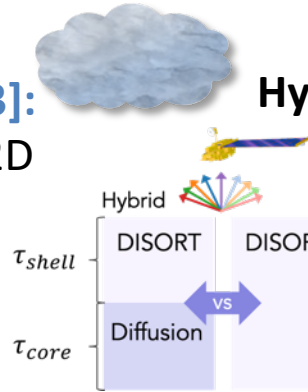
➤ **standard 3D RT equation solver**

Diffusion process [#2]:

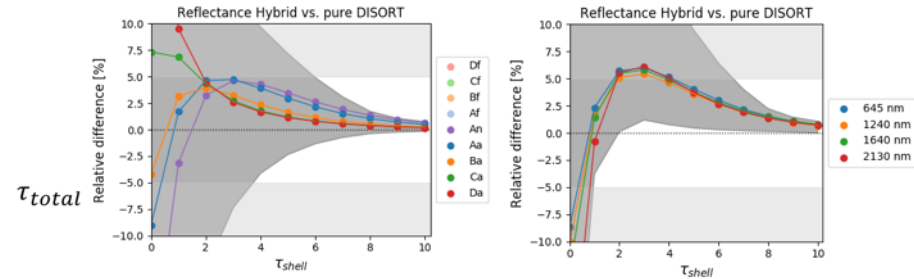
- random walks unfold in 3D *physical* space
- in the *veiled core*
- gradual loss of *positional* memory

➤ **efficient diffusion equation solver**

➔ Use best of both worlds in a **hybrid forward 3D RT model!**

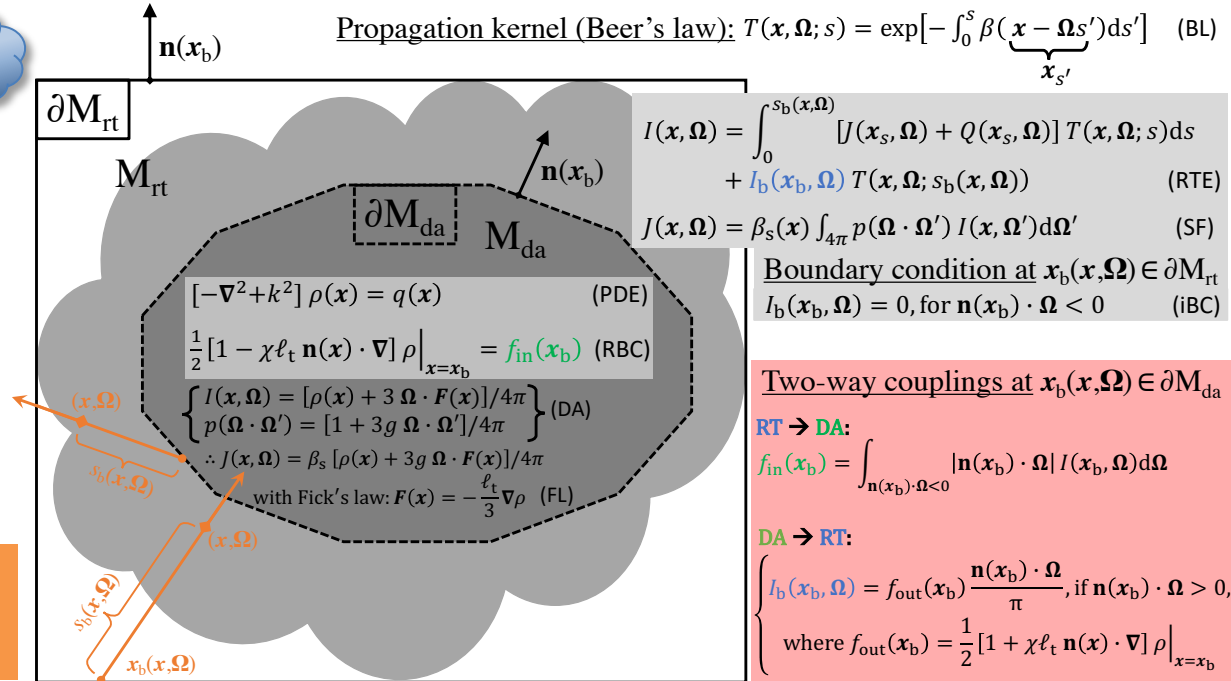


Hybrid RT: Implementation in 1D



Hybrid RT: Possible Implementation in 3D

Propagation kernel (Beer's law): $T(\mathbf{x}, \boldsymbol{\Omega}; s) = \exp[-\int_0^s \beta(\mathbf{x} - \boldsymbol{\Omega}s') ds']$ (BL)



Summary & Outlook



- 3D cloud tomography using multi-angle, multi-spectral, *and multi-pixel* data collected from current and future space-based sensors is a challenge.

- Need *adapted* forward model (faster 3D RT solver)
- Need *informed* inverse problem formulation/solution

❖ **Definition of veiled core (VC) and its outer shell (OS) are key!**

- Deep dive into the physics of VNIR and SWIR cloud image formation, looking for insights ...

- We uncover *two* complementary diffusion processes:

- ❖ First (in OS, near source) and last (in OS, near sensor) are **directional** random walks *on the 2D sphere* that end either in reflection or at the VC, with less and more dispersion, respectively. → **pixel-scale “features”**
- ❖ In the VC, solar radiation is transported by a standard **positional** random walk *in 3D space* that ends either in reflection or in transmission, with less and more dispersion, respectively. → **cloud-scale “R/T” contrast**

- This learning applies to any passive observation of clouds in the solar spectrum ... naked eyes included!



References

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