

# Spatial organisation affects the pathway to precipitation in simulated trade-wind convection

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## Key Points:

- The formation of surface precipitation in simulated trade-wind convection is decomposed into a production and sedimentation phase
- As organisation strengthens, less cloud condensate is converted into rain, but rain sediments more efficiently as evaporation is suppressed
- Organisation affects rain formation by modulating the local moisture environment, cloud vertical motion and microphysical properties

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## Abstract

We investigate whether and how spatial organisation affects the pathway to precipitation in realistic large-domain large-eddy simulations of the North Atlantic trades. We decompose the formation of surface precipitation ( $P$ ) into a production phase, where cloud condensate is converted into rain, and a sedimentation phase, where rain falls towards the ground while some of it evaporates. With strengthened organisation, rain forms in weaker updrafts from smaller mean cloud droplets so that cloud condensate is less efficiently converted into rain. At the same time, organisation creates a locally moister environment and modulates the microphysical conversion processes shaping rain properties. This acts to reduce evaporation so that more of the produced rain reaches the ground. Organisation thus affects how the two phases contribute to  $P$ . It only weakly affects the total precipitation efficiency. We conclude that the pathway to precipitation differs with spatial organisation and suggest that organisation buffers rain development.

## Plain Language Summary

Clouds in the trade-wind region organise into a variety of spatial patterns. We investigate how this spatial organisation influences rain development in simulations of trade-wind convection. We divide the formation of surface precipitation into two phases. In the first phase, rain is produced from the collision of cloud droplets or the collection of cloud droplets by raindrops. In the second phase, rain falls towards the ground while some of the rain evaporates. Our study shows that as organisation strengthens, rain is produced less efficiently, but a larger fraction of that rain reaches the ground as evaporation is reduced. Thus, organisation in the simulations affects the way surface rain is generated. It does so by modulating the cloud vertical motion in which rain forms, the local moisture environment through which rain falls and the microphysical conversion processes.

## 1 Introduction

What makes it rain? Precipitation was often neglected in studies of trade-wind convection because it was assumed that the convection is too shallow and short-lived to form precipitation (Siebesma, 1998; Stevens, 2005). Although there was already ample evidence of precipitation in the trade-wind region shown by Byers and Hall (1955) or Short and Nakamura (2000), it was not until attention to the trades and its clouds increased due to their large contribution to uncertainty in cloud feedbacks and climate sensitivity (Bony & Dufresne, 2005; Vial et al., 2013) that a more nuanced picture of trade-wind convection settled. The Rain In Cumulus over the Ocean (RICO) campaign (Raubert et al., 2007) was key in substantiating that precipitation is frequent in the trades (Nuijens et al., 2009), and highlighted that precipitation was often observed with arc-like cloud structures reminiscent of cold pool outflows (Snodgrass et al., 2009). Subsequent studies confirmed that trade-wind convection organises into a variety of spatial structures — and that this often occurs in conjunction with precipitation development (Stevens et al., 2020; Denby, 2020; Bony et al., 2020; Schulz et al., 2021; Vogel et al., 2021; Radtke et al., 2022). How does spatial organisation influence the development of (surface) precipitation in the trades? In this study, we exploit realistic large-domain large-eddy simulations (LES) of the North Atlantic trades (Schulz & Stevens, 2023) to investigate whether and how spatial organisation affects the pathway to trade-cumulus precipitation.

Precipitation formation depends on dynamic, thermodynamic and microphysical interactions on different spatial and temporal scales. Due to the broad range of scales and processes involved, an understanding of rain formation and contributing processes remains challenging, even for warm, shallow trade cumulus. The representation of trade-cumulus precipitation among LES differs largely (vanZanten et al., 2011). An understanding of how spatial organisation relates to warm rain development could help interpret and reduce these differences. Organisation may affect how efficient rain is produced and how much evaporates through modulating mesoscale circulations or the local moisture environment (Seifert & Heus, 2013; Narenpitak et al., 2021). Moreover, understanding the relationship between spatial organisation and precipitation may also be key to disentangle the mechanisms of organisation and explain its influence on the total cloud cover in the trades, a prerequisite to further constrain the climate feedback of the trades (Nuijens & Siebesma, 2019; Bony et al., 2020). Analysing rain radar measurements upstream of Barbados taken during the EUREC<sup>4</sup>A field campaign (Hagen et al., 2021; Stevens et al., 2021), Radtke et al. (2022) show that while the occurrence of trade-wind precipitation is related to organised cells, the mean rain rate varies largely independently of the cells' *degree* of organisation. However, scenes with similar precipitation but different degrees of spatial organisation also differed in the moisture environment. Similarly, Yamaguchi et al. (2019) find that in idealized LES, shallow cumulus precipitation varies little, but the sizes and spatial distribution of clouds differ in response to large changes in the aerosol environment. Could spatial organisation be a process to maintain precipitation in different environments, enabling or creating a different pathway to precipitation?

To answer this question, we make use of large-domain LES of the North Atlantic trades that were run for the period January to February 2020 during the EUREC<sup>4</sup>A campaign (Bony et al., 2017; Stevens et al., 2021; Schulz & Stevens, 2023). We follow the method of Langhans et al. (2015) and Lutsko and Cronin (2018) and decompose the formation of surface precipitation into two phases, (i) a production phase, in which cloud condensate is converted into rain water, and (ii) a sedimentation phase, in which the produced rain water falls towards the ground while part of it evaporates. Sect. 2 describes the setup and microphysical scheme of the simulations and our analysis method. Sect. 3.1 shows that spatial organisation on the mesoscale (20-200km) in scenes of  $\mathcal{O}(100\text{ km})$  influences how these two phases contribute to the formation of trade-wind precipitation. Sect. 3.2 explains such behaviour and interprets it as a form of buffering, before we conclude in Sect. 4.

## 2 Methods

### 2.1 EUREC<sup>4</sup>A large-domain ICON large-eddy simulations

The simulations are conducted with the LES version of the ICOSahedral Non-hydrostatic (ICON) model (Dipankar et al., 2015). ICON solves the compressible Navier–Stokes equations on an unstructured grid as detailed in Zängl et al. (2015) and Dipankar et al. (2015). The simulations run for an extended EUREC<sup>4</sup>A campaign period from 9 January to 19 February 2022. Here, we analyse a simulation with 625 m gridspacing that covers the western tropical Atlantic from about 60.25–45.0 °W and 7.5–17.0 °N, spanning about 1650 km in the east-west direction, and 1050 km in the north-south direction. Schulz and Stevens (2023) show that this simulation reproduces differences in the mesoscale structure underlying the canonical forms of trade cumulus organisation of Stevens et al. (2020), which makes them a good starting point to investigate how the process of precipitation

may vary with spatial organisation. A nested 312 m simulation does not show a substantially greater skill in representing different cloud organisations or rain rates (Schulz & Stevens, 2023). Focusing on the 625 m simulation in this study, but repeating the analysis with the 312 m simulation shows the same qualitative behaviour (not shown).

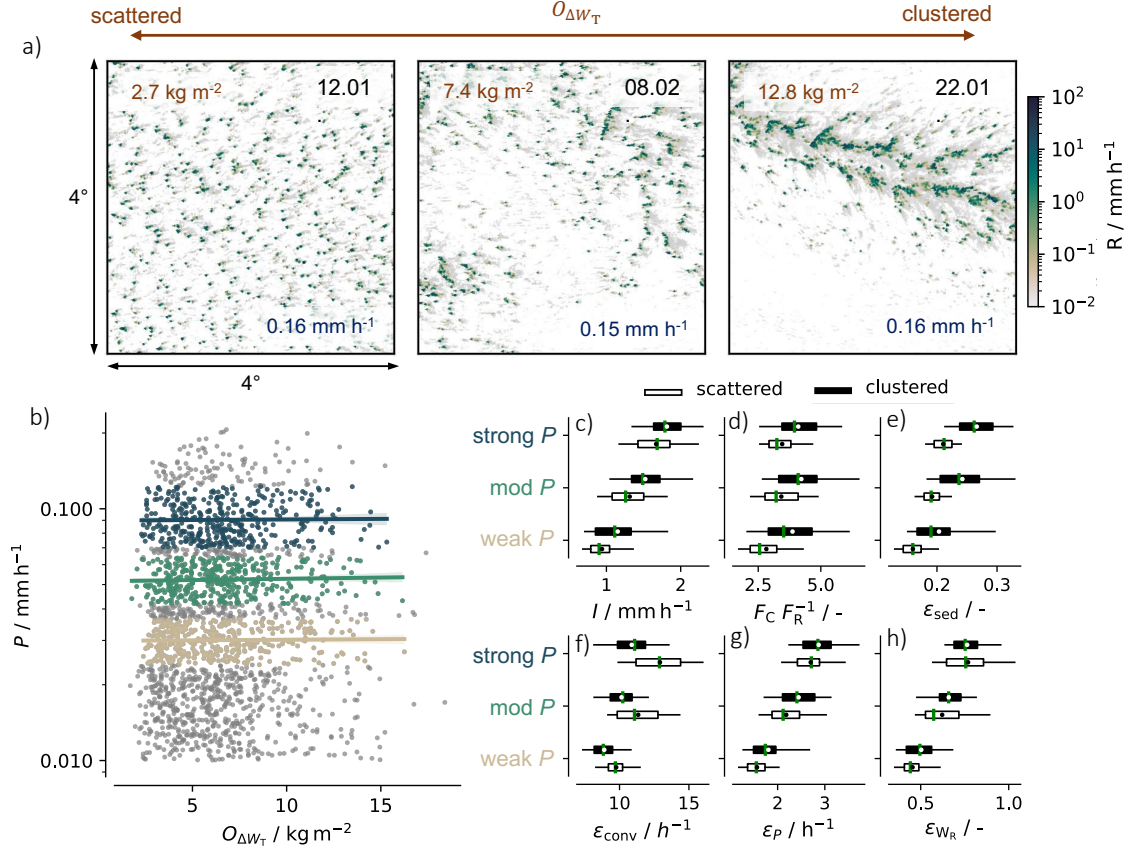
The initial and boundary data for the LES are taken from a storm resolving simulation at 1.25-km grid spacing, which is initialised and nudged at its lateral boundaries to the atmospheric analysis of the European Centre for Medium-Range Weather Forecasts (similar to Klocke et al., 2017). Turbulence is parameterised with the Smagorinsky scheme, microphysics with the two-moment mixed-phase bulk microphysics scheme of Seifert and Beheng (2006). A cloud condensation nuclei concentration of  $130 \text{ cm}^{-3}$  is prescribed. 150 vertical levels are used, resulting in 70 m and 85 m vertical resolution at 1000 m and 2000 m, respectively. For more details on the setup and performance of the LES, please refer to Schulz and Stevens (2023).

In the simulations, warm rain is produced by autoconversion and accretion, defined following Seifert and Beheng (2001) as  $\frac{\partial L_r}{\partial t}|_{au} \sim L_c^2 \bar{x}_c^2$  and  $\frac{\partial L_r}{\partial t}|_{acc} \sim L_c L_r$ , where  $L_r$  is rain water content,  $L_c$  cloud water content and  $\bar{x}_c = \frac{L_c}{N_c}$  mean mass of cloud droplets with cloud droplet number concentration  $N_c$ . To quantify the production of rain, we recalculate the autoconversion and accretion rates from the instantaneous 3D model output of cloud water, rain water and cloud effective radius  $r_{\text{eff}}$ , from which the volume radius  $r_v$  is derived by  $(r_v/r_{\text{eff}})^3 = 0.8$  (Freud & Rosenfeld, 2012) to calculate the cloud droplets' mean mass. The 3D output is available every 3 h.

## 2.2 Investigating spatial organisation and the pathway to precipitation

We investigate spatial organisation in scenes of  $4 \times 4^\circ$  (about  $450 \times 450 \text{ km}$ ), an area extent similar to previous studies (Radtke et al., 2022; George et al., 2022). Figure 1a shows three example scenes with different degrees of organisation. To mask high ice clouds, scenes with outgoing longwave radiation  $< 275 \text{ W m}^{-2}$  are excluded, as well as scenes with little precipitation  $P < 0.01 \text{ mm h}^{-1}$ . Here and if not indicated otherwise, we refer to domain mean values. In total about 2000 scenes (about 7 scenes across the domain every 3 hours) are used in the analyses. Following Bretherton and Blossey (2017) and Narenpitak et al. (2021), we assess the degree of spatial organisation as mesoscale variability in the moisture field, which is closely connected to the cloud structure. We coarse grain the total water path,  $W_T$ , into tile sizes of 20 km and calculate the interquartile range  $O_{\Delta W_T}$  as organisation metric. This metric classifies the three example scenes from weakly organised (low  $O_{\Delta W_T}$ ) on the left, to more strongly organised (high  $O_{\Delta W_T}$ ) on the right. This is consistent with a visual subjective classification of the cloud field and the cloud pattern classification of Stevens et al. (2020). According to this classification, the left scene depicts a gravel pattern, characterised by scattered convection, and the right scene a fish pattern, characterised by very clustered convection. As highlighted by Stevens et al. (2020), cold pools, among others, shape the spatial organisation. We detect them based on the calculation and criterion of a mixed layer height smaller than 400 m following Touzé-Peiffer et al. (2022).

To investigate the pathway to trade-wind precipitation, we decompose the formation of surface rain following Langhans et al. (2015) and Lutsko and Cronin (2018) into (i) a production phase and (ii) a sedimentation phase. In phase (i), warm rain is initially formed by the merging of small



**Figure 1.** a) Three example scenes with similar scene-averaged precipitation  $P$  (i.e. rain amount, blue) but different degrees of organisation  $O_{\Delta W_T}$  (orange). Colour shading denotes rain rate  $R$ . Grey shading denotes cloud albedo calculated from simulated cloud liquid water path. b)  $P$  as a function of  $O_{\Delta W_T}$ . Three different rain regimes with weak  $P = (0.024, 0.037]$ , mod  $P = (0.042, 0.064]$  and high  $P = (0.07, 0.12]$  are distinguished. c) Rain intensity  $I$ , d) cold pool fraction,  $F_C$ , per rain fraction,  $F_R$ , e) sedimentation efficiency  $\epsilon_{sed}$ , f) conversion efficiency  $\epsilon_{conv}$ , g) precipitation efficiency  $\epsilon_P$ , and h) rain water loading efficiency  $\epsilon_{WR} = \frac{W_R}{W_L}$ , where  $W_R$  rain water path, shown for the three precipitation regimes, separated into a clustered ( $O_{\Delta W_T} > 70^{\text{th}}$  percentile, filled bars) and scattered sample ( $O_{\Delta W_T} < 30^{\text{th}}$  percentile, empty bars). The green line denotes the median, the dot the mean, the box the interquartile range and the whiskers denote the 5<sup>th</sup> and 95<sup>th</sup> percentile.

cloud droplets, parameterised with the autoconversion rate (with  $C_{\text{Auto}}$  the vertically integrated rate). Additionally, rain is produced as falling raindrops collect cloud droplets, parameterised with the accretion rate ( $C_{\text{Acc}}$  denoting the vertically integrated rate). Autoconversion dominates the production of rain especially for young or short-lived clouds, while accretion contributes more to the production of rain as clouds live longer and there is more time available for the collision-coalescence process to take place (Feingold et al., 2013). To quantify how efficient the production of rain water is, we define a conversion efficiency

$$\epsilon_{\text{conv}} = \frac{C_R}{W_L}, \quad (1)$$

where  $C_R = C_{\text{Auto}} + C_{\text{Acc}}$  and  $W_L$  the cloud liquid water path. In phase (ii), the rain produced by autoconversion and accretion sediments towards the ground. During this process, some rain evaporates. The rain that does not evaporate reaches the ground as surface precipitation,  $P$ , so that we call

$$\epsilon_{\text{sed}} = \frac{P}{C_R} = 1 - \epsilon_{\text{evap}} \quad (2)$$

the sedimentation efficiency and  $\epsilon_{\text{evap}}$  the evaporation efficiency.

The product of the conversion and sedimentation efficiencies describes how much cloud water in a given time interval is returned to the surface as precipitation, representing an overall precipitation efficiency  $\epsilon_P$ , e.g. as used in Lau and Wu (2003):

$$\underbrace{\frac{P}{W_L}}_{\epsilon_P} = \underbrace{\frac{C_R}{W_L}}_{\epsilon_{\text{conv}}} \cdot \underbrace{\frac{P}{C_R}}_{\epsilon_{\text{sed}}} \quad (3)$$

Said differently, the inverse of  $\epsilon_P$  is the time it takes to remove all cloud water at the given precipitation rate, thus describing a typical residence time. It is to note that precipitation efficiency itself has no unique definition (e.g. Sui et al., 2020). Different results may emerge for different definitions and also depending on local versus domain-mean views. However, using an approximation of the condensation rate following Muller and Takayabu (2020) instead of liquid water path in (3) results in the same qualitative behaviour. Here, we mainly exploit precipitation efficiency and its decomposition into conversion and sedimentation efficiency as a proxy for the pathway that precipitation development takes.

### 3 Results

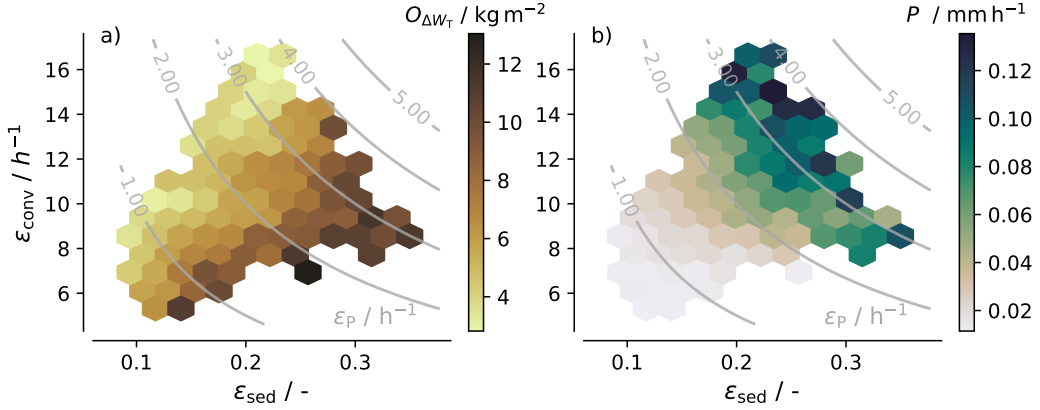
#### 3.1 The pathway to precipitation varies with organisation

The LES reproduce EUREC<sup>4</sup>A observations in that scene precipitation in the trades varies mainly independently of organisation (Radtke et al., 2022). This is depicted in the example scenes in Fig. 1a, which display a similar rain rate but vastly different degrees of organisation, and is more quantitatively shown in Fig. 1b. In the LES, scene rain rates vary up to  $0.2 \text{ mm h}^{-1}$  as shown in Fig. 1b, which compares well to rain rates observed in the RICO (Nuijens et al., 2009) and EUREC<sup>4</sup>A campaign (Radtke et al., 2022). In the following, we will show whether also the pathway to these rain rates is similar or in how far organisation affects how these rain rates are generated, and could thus be a process to maintain precipitation in different environments.

To investigate this, we group our sample of scenes into three precipitation regimes, a weak, a moderate, and a strong precipitation regime, as visualised in Fig. 1b. In each regime, we divide the scenes into a more organised ( $O_{\Delta W_T} > 70^{\text{th}}$  percentile) and a less organised ( $O_{\Delta W_T} < 30^{\text{th}}$  percentile) sample, which we refer to as clustered and scattered, and show aggregated statistics for these samples to condense the results (Fig. 1c-h). Fig. 1c shows that, instead of the mean rain rate, organisation tends to increase the rain intensity, which is again in line with observational studies of trade-wind (Radtke et al., 2022) and deep convection (Louf et al., 2019). That is, clustered convection produces the same amount of scene precipitation than scattered convection with more intense rain covering a smaller area. Possibly associated with this, clustered scenes are also populated by more cold pools

as shown in Fig. 1d. In clustered scenes, the cold-pool fraction is about four times greater than the rain fraction, whereas in scattered scenes it is about three times greater. These findings may already hint to an altered precipitation process in more organised compared to less organised scenes.

We investigate the relationship between organisation and the conversion, sedimentation and total precipitation efficiency (eq. (3)), shown in Fig. 2a. Organisation maximises towards the lower right of the phase space, at low conversion and high sedimentation efficiencies. An increase in the degree of organisation is thus related to a decrease in how efficient cloud water is converted into rain and an increase in how efficient rain sediments as a greater fraction of rain reaches the ground instead of evaporating. The sedimentation efficiency varies between 0.1 and 0.3, emphasising that much of the rain evaporates, as reported by Naumann and Seifert (2016) or Sarkar et al. (2022). Fig. 2b shows that precipitation maximises towards the upper right of the same phase space, that is at high sedimentation and conversion efficiencies. Within a precipitation regime, as shown in Fig. 1e, f, rain thus sediments more efficiently but is produced less efficiently in clustered compared to scattered scenes. This behaviour is slightly enhanced in regimes with stronger precipitation.



**Figure 2.** a) Degree of mesoscale organisation  $O_{\Delta W_T}$  and b) precipitation  $P$  (shading) as a function of conversion efficiency  $\epsilon_{conv}$  and sedimentation efficiency  $\epsilon_{sed}$ . Contour lines denote precipitation efficiency from eq. (3).

The product of the conversion and sedimentation efficiencies gives the overall precipitation efficiency, denoted in the contour lines in Fig. 2. Precipitation efficiency varies closely with precipitation and lies mostly between  $1 \text{ h}^{-1}$  and  $3 \text{ h}^{-1}$ . That one to three times the cloud liquid water path precipitates per hour emphasises the rapid turnover and rain formation in trade-wind clouds, which with tops greater than 2500 m “usually rain within half an hour” (Squires 1958). Because conversion efficiency decreases but sedimentation efficiency increases with organisation, contours of precipitation efficiency and organisation lie perpendicular to each other in Fig. 2a. This means that organisation and precipitation efficiency, like precipitation, vary mainly independently of each other. Composited on the three different precipitation regimes, Fig. 1g shows that precipitation efficiency compared to the conversion and sedimentation efficiency varies only weakly with organisation with a slight tendency to increase with organisation. Analysing the ratio of rain water path to cloud water path instead of

the ratio between precipitation and cloud liquid water path gives the same result (Fig. 1h). Thus, organisation weakly affects precipitation efficiency in terms of how much cloud water precipitates, but changes the pathway to precipitation in terms of how the production versus sedimentation phases contribute to the formation of surface precipitation. Next, we investigate the physical mechanisms behind this behaviour.

### 3.2 How does organisation affect the pathway to precipitation?

#### 3.2.1 Sedimentation efficiency

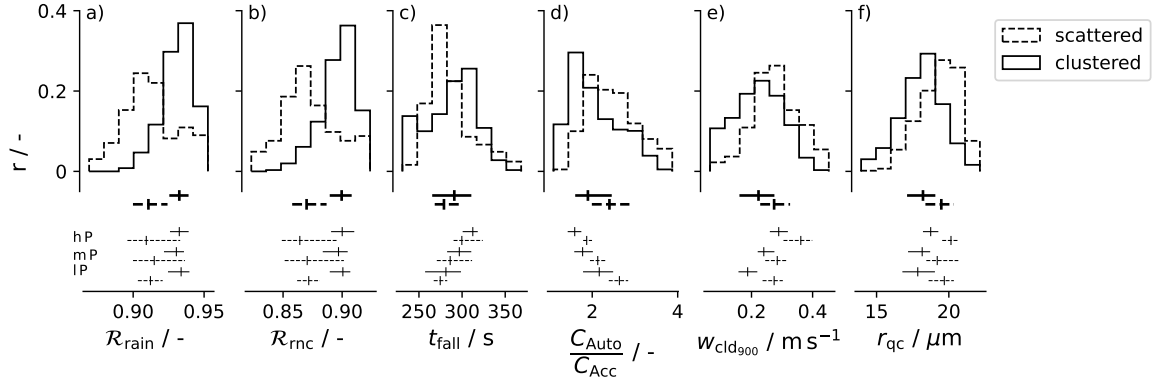
The sedimentation efficiency describes how much rain reaches the ground instead of evaporating. Following Lutsko and Cronin (2018), we suggest that  $\epsilon_{\text{sed}}$  should scale to a first approximation with the moisture environment through which the rain falls, or more explicitly with the saturation deficit, and the time it takes the rain to fall:

$$\epsilon_{\text{evap}} = 1 - \epsilon_{\text{sed}} \sim (1 - \mathcal{R}_{\text{rain}}) \cdot t_{\text{fall}} = (1 - \mathcal{R}_{\text{rain}}) \cdot \frac{h}{v}, \quad (4)$$

where  $\mathcal{R}_{\text{rain}}$  is the averaged relative humidity the falling rain experiences, i.e. conditioned on pixels with rain water  $q_r > 0.001 \text{ g kg}^{-1}$  (vanZanten et al., 2011), and  $t_{\text{fall}}$  the average fall time, which depends on the average fall height  $h$  and fall velocity  $v$ . The higher the saturation deficit or the longer the rain falls and thus has time to evaporate, the higher the evaporation and the lower the amount of rain reaching the ground.

We hypothesise that organisation influences the moisture environment through which rain falls, since it manifests itself in an uneven (horizontal) distribution of moisture, as also used in our metric of organisation. Figure 3a shows that in the simulations, rain in clustered scenes indeed typically falls through a more humid environment with a lower saturation deficit than in scattered scenes. This is true for all precipitation regimes, with little variations in  $\mathcal{R}_{\text{rain}}$  between precipitation regimes. We find that rain falls through a moister environment because the environment outside of or beneath clouds is closer to saturation (about 3%, Fig. 3b), not just because more rain may falls within than outside of clouds (e.g. due to different wind shears and cloud tilts). This is in line with the idea that clouds in more organised scenes develop preferentially in the parts of the domain with moister, more favourable thermodynamic conditions, e.g. preconditioned by former clouds (sometimes called mutual-protection hypothesis, Seifert & Heus, 2013). That way, clusters form and clouds are better protected from dilution and rain from evaporation.

Organisation could also influence the rain fall time by modulating the fall height or fall velocity. We define the fall height as average height where rain is produced by autoconversion and accretion,  $h_A$  (which is similar to the average top height of all raining but non-cloudy pixels, not shown). With this definition, rain in clustered convection falls on average from slightly higher heights than in scattered convection, related to a tendency of clouds growing deeper and inversion heights increasing with organisation (not shown). Using  $h = h_A$  and approximating the fall velocity as  $v \sim q_r^{\frac{1}{8}}$  (Doms et al., 2021), the fall time increases with organisation, but only marginally (Fig. 3c). This would suggest that organisation has little effect on the time it takes for rain to fall to the ground. However, the fall time approximation used applies a simplified fall velocity that does not directly capture variations in the raindrop size. The raindrop size was not included in the model output but the way rain is pro-



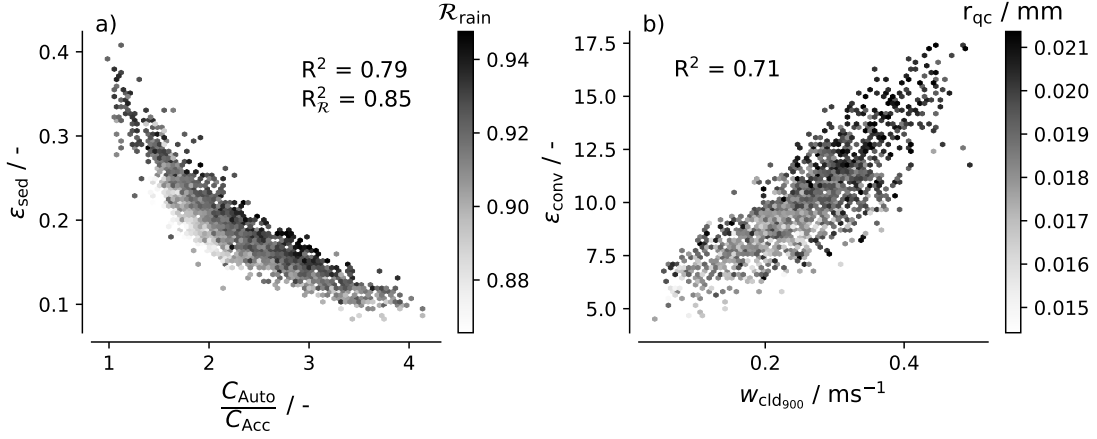
**Figure 3.** Relative frequency of a) rain-conditioned relative humidity  $\mathcal{R}_{\text{rain}}$ , b) rain-and-no-cloud-conditioned relative humidity  $\mathcal{R}_{\text{rnc}}$ , c) fall time  $t_{\text{fall}}$ , d) ratio of autoconversion  $C_{\text{Auto}}$  to accretion  $C_{\text{Acc}}$ , e) cloud-conditioned vertical velocity at 900 hPa  $w_{\text{cld900}}$ , f) mean cloud droplet radius  $r_{\text{qc}}$  for the scattered and clustered sample (as in Fig. 1) for all scenes and divided into three precipitation regimes (hP denoting the high P regime, mP the mod P regime and lP the low P regime defined above). Horizontal lines denote the interquartile range, vertical lines the median.

duced, i.e. in how far autoconversion versus accretion dominates the production of rain, may serve as a proxy for the raindrops' size. Because autoconversion produces initial "embryo" raindrops as small cloud droplets merge, whereas accretion describes the growth of raindrops through collection of cloud droplets, an increased contribution of accretion to rain production indicates that raindrops have grown larger. Fig. 3d shows that in more organised scenes the contribution of accretion to precipitation is increased and thus raindrops are likely larger. This will reduce the fall time and hence evaporation.

Figure 4a shows that in how far autoconversion versus accretion contributes to rain production explains 79% of the variations in sedimentation efficiency, increasing to 85% when including  $\mathcal{R}_{\text{rain}}$  as additional predictor. Additionally including  $h_A$  does not explain further variations. Our analysis thus suggests that organisation reduces evaporation and increases the sedimentation efficiency because rain in more organised scenes is increasingly produced by accretion so that raindrops are larger and fall faster, through an environment that is moister. Variations in the height from which rain falls are of minor importance.

### 3.2.2 Rain production efficiency

Rain starts to form when sufficient cloud water has been produced and cloud droplets have grown to raindrop size. To initiate and grow cloud particles the air's saturation is important and influenced by the thermodynamic conditions as well as vertical motions. In the simulations, organisation influences the clouds' vertical motion. Figure 3e shows that the mean vertical motion at cloud base,  $w_{\text{cld900}}$  (cloud-conditioned, i.e. where cloud water  $q_c > 0.01 \text{ g kg}^{-1}$ , and at 900 hPa), in clustered scenes is slightly weaker than in more scattered scenes. This is related in part to stronger downdrafts (e.g. the 25th percentile of  $w_{\text{cld900}}$  is lower), but also to weaker updrafts: the mean cloud upward motion is lower (not shown). Maximum vertical velocities do not differ between clustered and scattered



**Figure 4.** a) Sedimentation efficiency  $\epsilon_{\text{sed}}$  as a function of the relative importance of autoconversion  $C_{\text{Auto}}$  and accretion  $C_{\text{Acc}}$ . Shading denotes the rain-conditioned relative humidity  $\mathcal{R}_{\text{rain}}$ . b) Conversion efficiency  $\epsilon_{\text{conv}}$  as a function of cloud-conditioned vertical velocity at 900 hPa  $w_{\text{cld900}}$ . Shading denotes the mean cloud droplet radius  $r_{\text{qc}}$ .

scenes, suggesting that weaker updrafts are more common in clustered scenes. Analysing deep convection, Bao and Windmiller (2021) also found that vertical motions decrease with organisation. As organisation creates more favourable thermodynamic conditions for cloud and rain formation as shown above — rain forms in more humid environments —, clouds might just be able to develop in less favourable dynamic conditions.

More organised scenes also differ from less organised scenes in the mean cloud droplet radius. Fig. 3f shows that in clustered scenes, the mean cloud droplet radius is smaller by about  $1.3 \mu\text{m}$  than in scattered scenes. From moderate to high precipitation, this difference increases, which is in line with the strong decrease in conversion efficiency at high precipitation. The smaller cloud droplet size in more organised scenes agrees with the weaker vertical motions. Besides, organisation might also influences the cloud droplets' size by changing the mixing characteristics of clouds. Cooper et al. (2013) showed that mixing and entrainment enhances cloud droplet growth and can result in a fast onset of precipitation. Organisation is thought to reduce the dilution of clouds by entrainment (Becker et al., 2018), which might contribute to the smaller cloud droplet size.

Because rain forms in weaker updrafts and from smaller cloud droplets, clouds may need to grow deeper before they produce rain, and so cloud water is less efficiently converted to rain. Figure 4b shows that 70 % of the variations in conversion efficiency are explained by the mean vertical motion at cloud base, to which the mean cloud droplet size is correlated. To conclude, our analyses suggest that organisation reduces the efficiency with which cloud water is converted into rain water because in clustered scenes rain forms in weaker updrafts from on average smaller cloud droplets. We hypothesise that this is because organisation leads to a more favourable thermodynamic environment for cloud formation and changes the mixing characteristics of clouds.

### 3.2.3 Buffering

Organisation increases the sedimentation efficiency, but decreases the conversion efficiency and thus influences the total precipitation efficiency in a compensating way. Why? One explanation could be that organisation establishes more favourable thermodynamic conditions — rain forms in more humid environments. Different mechanisms have been proposed in the literature to explain this, e.g. enhanced moisture transport into anomalously moist patches by mesoscale circulations (Narenpitak et al., 2021; George et al., 2022), larger cloud clusters that are less prone to dilution (Tian & Kuang, 2016), as well as clouds pre-conditioning the environment for subsequent convection (Kuang & Bretherton, 2006). The more favourable thermodynamic conditions allow clouds to develop under less favourable dynamic conditions, leading to a less efficient rain production. At the same time they act to reduce evaporation, leading to a more efficient sedimentation of rain.

Additionally, we hypothesise that time could balance the production and sedimentation efficiency. As clouds grow more slowly due to weaker vertical motions producing rain less efficiently, the lifetime of clouds increases. More time is available for the rain production process to evolve, for accretion to increasingly contribute to rain production. The increased contribution of accretion to rain production in more organised scenes indicates that organisation increases the lifetime of clouds; and that raindrops grow larger, so that rain falls out more efficiently.

The compensation is in line with the concept of buffering introduced in Feingold et al. (2017). The concept states that if there are different ways to reach the same state, these buffer the system against disruptions to any particular pathway. Our analyses suggest that organisation is one form of buffering. While in less organised scenes rain formation is characterised by efficient conversion of cloud water into rain water, in more organised scenes increased sedimentation efficiency increasingly contributes to surface precipitation. This may be an additional explanation for why rain development is so common in the trades. Organisation provides variations on the pathway to precipitation.

## 4 Summary and conclusions

We exploit realistic large-domain LES of the North Atlantic trades to investigate whether and how organisation affects the pathway to trade-cumulus precipitation. We decompose the formation of surface precipitation following Langhans et al. (2015) into a production phase, where cloud condensate is converted to rain, and a sedimentation phase, where the produced rain falls to the ground while some of it evaporates. In the simulations, organisation affects how these two phases contribute to rain formation.

With strengthened organisation, rain in the LES forms in and falls through a locally more humid environment. Additionally, rain is increasingly produced by accretion rather than autoconversion, which indicates that clouds live longer and raindrops grow larger. Larger raindrops, that fall through a more humid environment experience less evaporation, leading to an increase in the sedimentation efficiency. The relative importance of accretion and autoconversion explains 79% of the variations in sedimentation efficiency, increasing to 85% when including the rain-conditioned relative humidity as additional predictor. A locally more humid environment is in line with the idea that an increase

in organisation is related to more humid patches in which clouds develop and which protect clouds from dilution and raindrops from evaporation. It may suggest that organisation also increases the efficiency with which cloud condensate is converted to rain. However, in more organised scenes rain forms in weaker updrafts (as in Bao & Windmiller, 2021), and from smaller cloud droplets. This leads to cloud water being less efficiently converted to rain, in agreement with radiative-convective equilibrium simulations by Lutsko and Cronin (2018). 71% of the variations in conversion efficiency are explained by the in-cloud vertical motion at cloud base, to which the cloud droplet size is correlated. Possibly because the thermodynamic environment is more favourable with organisation, less favourable dynamic conditions already allow for rain formation. Both effects, the increase in sedimentation efficiency and the decrease in conversion efficiency, largely compensate, so that organisation does not substantially affect the total precipitation efficiency.

We interpret the compensating influence of organisation on the conversion and sedimentation efficiencies as a form of buffering (Feingold et al., 2017). While in less organised scenes rain formation is characterised by efficient conversion of cloud condensate into rain, in more organised scenes more efficient sedimentation, as evaporation is suppressed, increasingly contributes to surface rain formation. It remains to be shown in how far these results carry over to other models and observations. In our simulations, we conclude that the pathway to precipitation differs with spatial organisation.

## Open Research Section

The simulation output is freely available and can be easily accessed via the EUREC<sup>4</sup>A-Intake catalog at <https://github.com/eurec4a/eurec4a-intake> as described at [howto.eurec4a.eu](https://howto.eurec4a.eu). Detailed information about the simulations is given in Schulz and Stevens (2023).

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